# IMPACT Conference 2017

## Recovered program & session descriptions

August 1-5, 2017 · New York University

Archive reconstruction · 29 October 2026

This is a new archival reading edition, not the original 2017 conference booklet. It preserves the 59 public event records available in the official Sched archive, including 41 surviving descriptions and the credited speakers and moderators. The main conference ran August 2-5, preceded by the August 1 MARSBAND performance. Historical times are Eastern Daylight Time.

Missing descriptions are identified in place. They have not been reconstructed from draft proposals. This edition excludes account data, attendee lists, personal contact information and registration controls. Source: https://impactconference2017.sched.com/

## MARSBAND Interactive Performance - Hayden Planetarium

Tuesday August 1, 2017 7:00pm - 9:00pm EDT · Interactive Performance · Hayden Planetarium - American National History Museum

No session description survives in the public Sched record.

Original event record

## Registration & Refreshments

Wednesday August 2, 2017 8:30am - 9:00am EDT · Registration · 35 W. 4th Lobby

No session description survives in the public Sched record.

Original event record

## Keynote: Carter Emmart

Wednesday August 2, 2017 9:00am - 10:00am EDT · Keynote · Loewe Theatre - Ground Floor

Credited speakers / moderators: Alex Ruthmann; Carter Emmart

No session description survives in the public Sched record.

Original event record

## Music Composition with Technology: A Creative and Inquiry Approach to Music Education for All Students

Wednesday August 2, 2017 10:15am - 11:15am EDT · Hands-on Demo · Dolan Studio Live Room - 6th Floor

Credited speakers / moderators: Anne Fennell

Music Composition with technology opens the door to music education for all students of the current generation, providing the opportunity to create, learn and apply knowledge, while creating a musical gestalt. Examples of student work, videos, and music will engage the audience, and Fennell will explore how to develop well-rounded musicians through composition, while creating proficient composers. Participants will observe and listen to key student work samples, including the breakdown of a sequenced curriculum that develops composition skills, making it accessible for all learners and levels. Music Composition – a creative approach to music education for all students!

Original event record

## Augmented Programmatic Music

Wednesday August 2, 2017 10:15am - 12:15pm EDT · Interactive Session · La Guardia Co-op Computer Lab

Credited speakers / moderators: Jared O'Leary

This interactive session explores augmenting programmatic music through a variety of technology. The session begins with a brief presentation on how we augmented programmatic music performed by a community band I worked with. Following the brief presentation, we will work together to augment a programmatic piece of music. The session will end with a discussion on what could be learned in a project like this and how we might implement similar projects in the settings we facilitate. A laptop or tablet is recommended for this session. This session will begin with a brief presentation on how I was asked to come up with ways to augment a traditional ensemble using a variety of technology. I will provide examples, discuss the process we took for each piece, and provide a behind the scenes look at the software (Ableton) and MIDI controllers we used. For instance, in the piece “Mekong” by Robert W. Smith, which is a programmatic piece about the Vietnam War, we augmented the

ensemble by triggering water, plane, helicopter, gun, napalm, and other sounds to enhance the story of the piece. Following this brief presentation (most likely less than 20 minutes), we will select programmatic music and work in groups to come up with ways we can augment an music excerpt using the technology we have (I will bring some MIDI controllers to use with Ableton, and I will encourage others to download Soundplant). Once everyone starts working, I will walk around and facilitate by asking questions and guiding people through problem solving. The session will conclude with a discussion on how our classes might explore augmenting performances in the places we work.

Original event record

## Creating a Sonic Signature: Musical Being and Sound Identity

Wednesday August 2, 2017 10:15am - 12:15pm EDT · Interactive Session · Conference Space - 6th Floor

Credited speakers / moderators: Adam Patrick Bell; Ben Bolden

In this experiential session we will work through a series of exercises with the end goal of creating “sonic signatures”—micro-compositions of just a few seconds that represent the individual as a musical being, broadly defined. Creating a sonic signature is typically associated with marketing (consider for example, the “Mac sound,” or the “Intel sound”), but engaging in this exercise can also serve as a way for teachers and learners to: (1) reflect and share on how they experience and make meaning from music in everyday life, (2) consider how these experiences shape their respective personal identities, and (3) create representations of these identities through the visual and sonic arts. As facilitators of this session we will guide participants through three exercises. In the first exercise, we’ll examine how we perceive ourselves as musical beings using storytelling and visual collage strategies. In the storytelling approach, participants, in small groups, share personally meaningful anecdotes from their lived experiences engaging with music. The collage approach takes a different tack by having participants construct a visual representation of their musical identity by cutting/pasting images from magazines and other print-based media (or doing the equivalent digitally using online image archives and Google slides or Prezi). Building on these initial exercises, we’ll then work together in small groups to distill the essence of our identities to 1-3 concise “identity statements” (e.g., “music is a way for me to enter into another space”). Finally, participants will individually create a sonic signature that serves as a representation in sound of their identity statements, composed within a DAW context (no previous experience necessary) by manipulating and organizing found or newly created sounds. To conclude the session, we’ll share with each other our sonic signatures and the meaning(s) behind them.

Original event record

## Unlocking Creativity and Collaboration School-Wide using Soundtrap.com

Wednesday August 2, 2017 11:15am - 12:15pm EDT · Hands-on Demo · Dolan Studio Live Room - 6th Floor

Credited speakers / moderators: John E Churchville

This session will look at the many ways Soundtrap.com has been used in an elementary and middle school environment to enhance creativity, collaboration in not only the music program, but also P.E. Art, Science, Technology Integration and much more. For over a decade the students at Go Like The Wind School in Ann Arbor, MI. have used multiple platforms and technologies to create original music. Then along came Soundtrap.com and the game changed. Not only have they been creating more original music, but they have also used this empowering tool to enhance presentations, create interactive art projects, study soundwaves in science class and collaborate with other schools. Many examples will be given of how this one platform can change the landscape of creativity school-wide.

Original event record

## Lunch

Wednesday August 2, 2017 12:15pm - 1:30pm EDT · Lunch · Pless Lobby

No session description survives in the public Sched record.

Original event record

## Panel: Culturally Relevant Pedagogies in Music Education

Wednesday August 2, 2017 1:45pm - 2:45pm EDT · Group Discussion · Pless Lobby

Credited speakers / moderators: Jamie Ehrenfeld; Jarritt A Sheel

No session description survives in the public Sched record.

Original event record

## Every Kid a Composer: Is there an App for that?

Wednesday August 2, 2017 3:00pm - 4:00pm EDT · Interactive Session · La Guardia Co-op Computer Lab

Credited speakers / moderators: Sterling Beckwith

How much can we expect computer tools to contribute to the creative process, in the music classroom and beyond? After a quick look at some early software designed to help kids construct their own music, you'll be encouraged to respond to the session title's question. Come and share in a lively discussion!

Original event record

## Making, Participating, and Community-building: JMUke and Places of Music Learning

Wednesday August 2, 2017 3:00pm - 5:00pm EDT · Interactive Session · La Guardia Co-op Lower Level

Credited speakers / moderators: Nanda Azevedo; Lindsey Bross; Nathan Childs; Isabel Florimonte; Andrew Foote; Jenny Hoye; Jesse Rathgeber; Jon M. Stapleton; David Stringham; Elizabeth Vaughn

In this session, faculty and students involved in the JMUke project will: (a) review relevant research literature related to informal and participatory learning as well as the intersection of maker culture and music learning; (b) facilitate a truncated JMUke session in which participants build and play ukuleles; and (c) facilitate a discussion exploring possibilities for integrating participatory and/or community-based experiences into music courses (and other arts-based courses). Throughout, presenters will discuss elements of experience design and social impact related to JMUke project (drawing on data generated at actual JMUke events hosted by students).

At JMU and in the surrounding community, most opportunities for individuals to experience music are presentational in nature. While these may be meaningful experiences for some, the prevalence of presentational music may limit music-making opportunities for community members. Recent research indicates that existing presentational music groups engage only 10-20% of K-12 students nationally, and just 5% of American adults identify as participants in community presentational music making. JMUke, a project funded by a JMU Faculty Senate Mini-Grant, attempts to address this problem by engaging undergraduate music students through using technologies and pedagogical techniques heretofore underrepresented in their pre-service teacher education. Students participating in this project build ukuleles and plan participatory music making/learning events at various locations in the community, addressing various populations (e.g., children, adults, families).

Original event record

## Your Privilege is Showing

Wednesday August 2, 2017 3:00pm - 5:00pm EDT · Interactive Session · Conference Space - 6th Floor

Credited speakers / moderators: Tim Hall; Lillian Medville

Your Privilege Is Showing is both a card game and an experience that enables participants to use real world examples of bias as catalyst for self and community change. This session will give the audience the chance to experience the game themselves. Participants will further discuss why having these conversations are beneficial to supporting a more intentional environment for people and institutions to recognize problematic language and behaviors.

Original event record

## Digital Key in Primary Music Education

Wednesday August 2, 2017 4:00pm - 5:00pm EDT · Hands-on Demo · La Guardia Co-op Computer Lab

Credited speakers / moderators: Stepanov Sergey

Readout Algorithm in Elementary Music Education Kids in modern world should receive the most effective education they deserve. They are capable to perceive information faster, with cross-modal processing,activating all senses at once : visual perception, audio analyzers , neuromotor functions. https://www.linkedin.com/pulse/digital-key-initial-music-education-stepanov-sergey?trk=prof-post http://educationinjapan.wordpress.com/2011/02/04/considering-the-benefits-of-digital-music-grammar-in-a-music-educational-program/ NeuromusicGroup Reflection Ukraine Neuromusic for Kids

Original event record

## Rising from the Ashes: A Live Remix of Songs Created by Adolescents In Music Therapy

Wednesday August 2, 2017 4:00pm - 5:00pm EDT · Hands-on Demo · Dolan Studio Live Room - 6th Floor

Credited speakers / moderators: Mike Viega

Rising from the Ashes is a cycle of songs that explores the lived experience of adolescents who have had adverse childhood experiences. For this performance, I will be remixing original songs of teenage songwriters who I worked with in music therapy to reveal a psychological journey from protecting vulnerability and exploring abandonment, to developing faith and love. It is my hope that audiences will gain empathy for adolescents that are typically viewed as “troubled teens” as their trails, tribulations, and rewards are revealed through sound and song. Audiences will have an opportunity to remix a song from the study and discuss the results of the study.

Original event record

## Opening Party & MusEDLab Showcase @ WIX Lounge

Wednesday August 2, 2017 7:00pm - 9:00pm EDT · Performance Showcase · WIX Lounge

Credited speakers / moderators: Alex Ruthmann

Welcome back to IMPACT! We'll enjoy the hospitality of the WIX lounge, share MusEDLab projects and performances by MusEDLab's own

Ed Sullivan Fellows Program

!

Original event record

## What Now? Sessions Open Jam and Cypher

Wednesday August 2, 2017 9:00pm - Thursday August 3, 2017 12:00am EDT · Interactive Performance · Terra Firma

Credited speakers / moderators: Ian Cummings

WHAT NOW? Sessions is a fusion of the Hip Hop cypher and the Jazz jam session. Emcees bring your bars. Singers bring your melodies. Musicians bring your instruments. Everyone bring your vibe and let's rock out.

Doors at 8. Music starts at 9. $5 at the door.

HOSTED BY:

Anna Diorio aka Happy Accident (emcee, vocals)

Lena Belle (piano, vocals)

Happiness (vibraphone)

Ian Cummings (drums)

Eldad Arad (bass)

Jimmy Rose (trumpet)

Chris Miley (sax)

AND YOU!

Open Jam and Cypher for all.

Visuals by Sparc Kreativity

Live stream provided by Arts & Rhymes

Original event record

## Registration & Refreshments

Thursday August 3, 2017 8:30am - 9:00am EDT · Registration · 35 W. 4th Lobby

No session description survives in the public Sched record.

Original event record

## Keynote: Toni Blackman - Wisdom of the Cypher

Thursday August 3, 2017 9:00am - 10:00am EDT · Keynote · Loewe Theatre - Ground Floor

Credited speakers / moderators: Alex Ruthmann; Toni Blackman

No session description survives in the public Sched record.

Original event record

## Creative and Interactive Use of Multimedia Technology in the Pre-K Classroom

Thursday August 3, 2017 10:15am - 11:15am EDT · Hands-on Demo · Room 779 - Ed Bldg 7th Floor

Credited speakers / moderators: Dan Ripke

This session will explore the intersection of multimedia technology and traditional music teaching methods in the Pre-K classroom. It will include examples of interactive themed projects using Makey Makey, Google Earth Video Capture and images to enhance lessons on world music, large screen video projection with traditional instrument play so that kids can jam with musicians around the world, real time and recorded video for general music lessons and exposure to new musicians and instruments. We will talk about using websites and software like Hooktheory.com, ireal pro, Band in a Box, Logic, and more with young music makers. The creative and playful introduction of these cutting edge technologies make classes stimulating and impressive, abundantly augment the educator's toolbox for developing Pre-K cognitive building blocks, and are a fun way of introducing children to modern devices and ideas.

Original event record

## Let's Revolutionize Music Making

Thursday August 3, 2017 10:15am - 11:15am EDT · Hands-on Demo · Conference Space - 6th Floor

Credited speakers / moderators: Meredith Allen

Music is a universal language that should be composed, created and celebrated in classrooms across the globe. Soundtrap is an online audio recording studio that amplifies student creativity and allows for collaborations. This platform, originally created by musicians for musicians, has embraced the limitless possibilities of classroom use, to reach all learners across multiple grade and subject areas in academic and creative ways to maximize project based learning. We will take some time to play with the tool to explore meaningful ways of using it in your classroom. You don't want to miss this electric, high energy hands-on session! How can you amplify student learning with Soundtrap!?

Original event record

## Immersive Yoga DJ Experience

Thursday August 3, 2017 10:15am - 12:15pm EDT · Interactive Session · Pless Acting Studio (basement of Pless Hall)

Credited speakers / moderators: Jamie Pabst

This next-level, interactive, immersive, music and movement experience is inspired by the the old and the new…fusing together long-held beliefs and practices around sound, vibration, instrumentation, visualization and movement/mindful practices combined with modern, state-of-the-art technology to deliver a more robust, immersive, powerful experience. This session is designed to offer a peak, transformative experience by bringing together and connecting individuals in a safe, non-judgemental setting, and giving them the best sounds, digital visual elements and guided movement practice that interact seamlessly to create a powerful, sensory experience to deepen your practice and connection to yourself and each other.

Original event record

## Artistic Empowerment in the Music Classroom: A Student-Run Record Label within a School

Thursday August 3, 2017 11:15am - 12:15pm EDT · Hands-on Demo · Conference Space - 6th Floor

Credited speakers / moderators: Ian Cummings; Madeline Docimo; Carlyle James

This hands-on demo is designed to help you cater your music curriculum to validate and encourage individual students interests and strengths. Participants will act as "students" and move through three different mini-lessons that encourages students to use their individual strengths and interests to apply their unique musical voice to contribute to a student-run record label. The program is designed specifically to simultaneously validate each student's musical experiences and create accountability by transforming each student into an active member of a fully functioning record label. Teachers will learn the roles of students as real-life producers, performers,

engineers, and promoters of music.

Original event record

## Making Music Appreciation Meaningful and Engaging: Pedagogical Approaches That Work

Thursday August 3, 2017 11:15am - 12:15pm EDT · Hands-on Demo · Room 779 - Ed Bldg 7th Floor

Credited speakers / moderators: David G. Stephenson

Whether it is lack of student interest, course duration, or many other reasons, many music educators have discovered that teaching music appreciation courses can be challenging. Music appreciation courses, however, have the potential to forge connections over disciplines, social divides, distance, and time. Over the past eleven years, I have researched and field-tested many engaging instructional and curricular approaches to unlocking this potential. I would like to share ideas that work.

Original event record

## Lunch

Thursday August 3, 2017 12:15pm - 1:30pm EDT · Lunch · Pless Lobby

No session description survives in the public Sched record.

Original event record

## Open Discussion: Music, Health & Wellbeing

Wednesday August 2, 2017 12:15pm - 1:30pm EDT · Lunch · Pless Lobby

No session description survives in the public Sched record.

Original event record

## Beatboxing Meets Speech Therapy

Thursday August 3, 2017 3:00pm - 4:00pm EDT · Hands-on Demo · Conference Space - 6th Floor

Credited speakers / moderators: Mark Martin; Kaila Mullady

Beatboxing champions Kaila Mullady and Mark Martin share and demonstrate their experiences combining the worlds of beatboxing and speech therapy.  They blur the lines between language and music in their fun and interactive session by teaching us how to imitate instruments and sound effects to create sonic landscapes with our mouths.

Original event record

## Connecting Professional Ensembles and Music Classrooms with an Ed Tech Curriculum

Thursday August 3, 2017 3:00pm - 4:00pm EDT · Hands-on Demo · Dolan Studio Live Room - 6th Floor

Credited speakers / moderators: Matt McLean

Teachers and students have the unprecedented ability to connect with professional musicians as a way to augment and intensify their music education experience. In this session we will explore methods, pedagogy and technology tools that put students at the center of their creative exploration and gives them access to

professional ensembles. We will cover YCIW's pedagogy and curriculum, NYU Musedlab's innovative instruments like aQEWRTYon and others, as well as the more standard web tools Noteflight and Soundtrap. The session will feature real world student examples from students, teachers and ensembles from around the US and beyond. Session participants are encouraged to bring a laptop and take part in an interactive activity. Our aim will be to impart actionable items that both teachers and professional ensembles can use as part of their work.

Original event record

## Sound Baths in the Classroom

Thursday August 3, 2017 3:00pm - 4:00pm EDT · Interactive Session · Pless Acting Studio (basement of Pless Hall)

Credited speakers / moderators: Alex Falk

No session description survives in the public Sched record.

Original event record

## INVASION: Building An Interactive Movement Installation

Thursday August 3, 2017 3:00pm - 5:00pm EDT · Interactive Session · La Guardia Co-op Lower Level

Credited speakers / moderators: jillian harris

INVASION is an interactive installation where the movements of those entering the space represent visual content that is sampled, manipulated in real time, and projected on to a series of layered screens. It proposes an alternate approach to dance-making, presentation, and production in response to several emerging trends: hybrid art forms, the infiltration of live performance into contemporary art museums, interactivity, and the rise of the "selfie" culture. When entering the installation, participants are asked to stand in front of a Kinect camera that creates 3-D scans of their movement. These scans are then inputted into Z-Vector, a new sound reactive visualization tool using camera-based depth sensors. The technology allows "invaders" to become both the performers and interpreters of the installation's content. They experience an endless feedback loop where they witness their moving bodies, respond (or not) to the projected images, and thereby generate further content for their experience. INVASION challenges pre-conceived notions of dance, thrusting those who do not even consider themselves dancers into corporeal exploration. The installation is visual, performative, and responsive, creating a rich experience where "invaders" move, play, and live inside a real-time, artistic process. This movement session will explore the educational applications of an interactive installation, whereby students can become "invaders". Participants will learn how they can create a simple, low-cost version of the installation structure that allows students to explore improvisational and choreographic possibilities in terms of content, sequencing, repetition, and development. They will then have an opportunity to experience both improvising in front of the Kinect camera as well as sampling and manipulating movement material using Z Vector.

Original event record

## Learning and Teaching Jazz by Ear: Get All of Your Students Sounding Great (Not Just Reading Great)

Thursday August 3, 2017 4:00pm - 5:00pm EDT · Hands-on Demo · Dolan Studio Live Room - 6th Floor

Credited speakers / moderators: Christopher Teal

This clinic provides teachers with a sequenced method and resource materials to teach jazz songs, style, and improvisation by ear in the same way that students learn to speak their native language. This method will be demonstrated using live presentation as well as web-based video curriculum.

Original event record

## Ed Sullivan Fellows: A Research Evaluation

Thursday August 3, 2017 4:00pm - 5:00pm EDT · Interactive Session · Conference Space - 6th Floor

Credited speakers / moderators: Shay Ase; Jamie Ehrenfeld; Tavis Linsin; Herby Mizani

This session will document the timeline and evolution of the Ed Sullivan Fellows Program, as well as share preliminary research findings around the impact of the program as reported by participants.

Original event record

## Blue Nile Jam Session

Thursday August 3, 2017 7:00pm - 11:00pm EDT · Interactive Performance · Stratosphere Studios

Credited speakers / moderators: Kelsey Van Ert

The Blue Nile Jam Session is Brooklyn's newest monthly open mic and live music jam session that happens ever FIRST THURSDAY! Last month we celebrated our 6 month anniversary and we are excited to keep growing and creating with all of you! The Blue Nile BK will be back again on August 3rd!

The Blue Nile Jam Session is dedicated to providing a nurturing space for all artists from all backgrounds, genres, and identities to come and express themselves. We are rooted in the beautiful Crown Heights Community and are hosted by the venue Stratosphere Studios (A BLACK OWNED BUSINESS WHAT WHAAAAAT!).

VOCALISTS sign up (in person) for a 4 minute open mic slot at 7:15pm! MUSICIANS can sit in with the band as the night progresses, especially during the open jam session portion! DANCERS we will clear space on the hardwood floors for you! VISUAL ARTISTS there is wall space (hit us with a message in advance to work out details).

We have an amazing space, an amazing house band, an amazing DJ, amazing feature artists, and amazing hosts however... we are nothing without YOU!

STUDIO TIME RAFFLE!!!!

We also are proud to announce that we have a new sponsor, Funkadelic Studios, who is giving away studio time and other prizes at every Blue Nile event.

How do you get to win studio time at Funkadelic Studios? Just share the Blue Nile Jam Session flyer on your social media of choice, use the hashtag

#bluenilebk

then show up to the event! You're name will be entered into a raffle and we will draw the winners at the end of the night! You must be present to bring home your prize.

FEATURES:

We have two amazing features this month! They have been a huge support to us since our first month.

1. SUPANOVA

Nova is a Brooklyn born and raised MC. Apart of the New York City Powerhouse New Rap Order! He is all about putting truth to music; Brooklyn Style. Currently preparing to release his album titled Str8OuttaBklyn!!! He is also the co-founder of @str8outtabklyn (IG), a community organization whose purpose is preserving and cultivating original Brooklyn Culture through the arts, politics, and local business alliances.

2. T.R.E

T.R.E. has been a huge supporter of the Blue Nile BK since day one. He has been to almost every jam session and always brings the heat on the mic. He has been a rapper in the NYC and New Jersey hip-hop seen for a while!

FLOW OF THE NIGHT:

COVER: $5 before 8pm / $7 after 8pm

DOORS OPEN - 7pm (Get there early for sign up!)

OPEN MIC LIST OPENS - 7:15pm (Get there early for 4 minute solo on the mic because it is first come first serve and our events have been STANDING ROOM ONLY!)

OPEN MIC- 8:00pm

FEATURE T.R.E- 8:45

FEATURE SUPANOVA - 9:30pm

OPEN JAM SESSION - 10:00pm-11:00pm (Improvisational - musicians can sit in with the band and vocalists may share the mic.)

TILL THEN FOLLOW US ON IG @bluenile_BK !!!!

Original event record

## The Lesson: Progressive Hip Hop Soul Jam Session

Thursday August 3, 2017 10:30pm - Friday August 4, 2017 2:00am EDT · Performance Showcase · Arlene's Grocery

The Lesson - Open Hip-Hop Progressive Soul Jam Session @Arlene's Grocery

Original event record

## Registration & Refreshments

Friday August 4, 2017 8:30am - 9:00am EDT · Registration · 35 W. 4th Lobby

No session description survives in the public Sched record.

Original event record

## Keynote: John Gilbert

Friday August 4, 2017 9:00am - 10:00am EDT · Keynote · Loewe Theatre - Ground Floor

Credited speakers / moderators: Alex Ruthmann; John Gilbert

No session description survives in the public Sched record.

Original event record

## Silence in Music

Friday August 4, 2017 10:15am - 11:15am EDT · Hands-on Demo · Conference Space - 6th Floor

Credited speakers / moderators: Bruno Tagliasacchi Masia

Workshop about how silence can be used creatively in music for performance, composition and improvisation

Original event record

## Social Entrepreneurship in the Artist Curriculum

Friday August 4, 2017 10:15am - 11:15am EDT · Hands-on Demo · Dolan Studio Live Room - 6th Floor

Credited speakers / moderators: John-Morgan Bush; Tanya Kalmanovitch

Entrepreneurship is a fundamental element of the artistic identity and essential to the proliferation of one's own musical or artistic skills. In the growing trend of entrepreneurship integrated into curricula throughout higher education, it is important to remember that in the arts, entrepreneurship is unique in the role it take in shaping students' professional identities as well as their sense of social efficacy. This presentation will present an engaging investigation as to why arts entrepreneurship must be more than focusing on developing particular skill sets, career training, or artistic portfolio development. We will investigate the context in which artists of all stripes have historically applied their entrepreneurial skills. We will examine how the artistic process and growth are centered around key themes of entrepreneurship including how social entrepreneurship experiences can catalyze artistic productivity.

Original event record

## Interface as Experience, Student as Designer

Friday August 4, 2017 10:15am - 12:15pm EDT · Interactive Session · La Guardia Co-op Computer Lab

Credited speakers / moderators: Jon M. Stapleton

In this interactive session, we will make music and explore how design (of experience and interface) shapes musical experience and meaning. Participants will interact dialogically with musical tools, collaboratively remake interfaces, and discuss how teachers might, through interface and experience design, empower students to transform curricula.

Original event record

## Ableton Live for Educators

Friday August 4, 2017 11:15am - 12:15pm EDT · Hands-on Demo · Conference Space - 6th Floor

Credited speakers / moderators: Ethan Hein

Ableton Live is known as an electronic music production tool, but it has untapped potential for music educators working with all styles of music. This workshop explores uses of Live for learning from recordings, extracting MIDI from audio, and accessible methods for beginners to explore composition and form.

Original event record

## Motion Control Software for Music Therapy

Friday August 4, 2017 11:15am - 12:15pm EDT · Hands-on Demo · Room 779 - Ed Bldg 7th Floor

Credited speakers / moderators: Kevin Clark

We will present the latest in assistive technology for that makes monitored music therapy available to every child in the USA.

Original event record

## Promoting Social Change through International Youth Festivals

Friday August 4, 2017 11:15am - 12:15pm EDT · Hands-on Demo · Dolan Studio Live Room - 6th Floor

Students, regardless of ability, attend Honors Musical Festivals throughout the world. Based on a love of music as a common language and fellowship, attendees learn how to create opportunities for students, directors, and school communities to grow as musicians through diversity and social issues.

Original event record

## Lunch

Friday August 4, 2017 12:15pm - 1:30pm EDT · Lunch · Pless Lobby

No session description survives in the public Sched record.

Original event record

## Open Discussion: Inclusive & Accessible Arts Education

Friday August 4, 2017 1:45pm - 2:45pm EDT · Group Discussion · Pless Lobby

Credited speakers / moderators: Jesse Rathgeber; Martin Urbach

No session description survives in the public Sched record.

Original event record

## CompositionCraft - A Minecraft Mod

Friday August 4, 2017 3:00pm - 4:00pm EDT · Hands-on Demo · La Guardia Co-op Computer Lab

Credited speakers / moderators: Daniel Abrahams

In this hands-on session, participants will explore ComposionCraft – a music composition Minecraft modification (Mod) designed by the University of Arkansas' Music Education and Tesseract programs. The modification provides music teachers with necessary crosswalks between students' experiences playing Minecraft and learning to compose and create music in a new and unique way. Additionally, CompositionCraft provides a unique experience for students to connect to STEAM initiatives and the artistic processes in the National Core Arts Standards. For children, Minecraft is a fun and addicting video game where users play alone or together with friends. For educators, it can be a learning environment, design tool, and activity that fosters 21st century skills of critical thinking, collaboration, communication, and creativity. At its core, Minecraft is about placing and mining blocks. This is similar to ways composers place and mine musical elements to create a new piece of music. The game world consists of 3D objects—mainly blocks—that represent building materials. Players gather material blocks and use them to form various constructions. In music, musicians gather musical elements and use them to form various constructions within music. Incorporating Minecraft into music classrooms provides students opportunities to connect two types of "architectures" - spatial-visual structure (building an online world using Minecraft) and musical structure (composing music). Both "architectures" share similar artistic processes within the National Core Arts Standards. An example of CompositionCraft may be viewed at https://www.youtube.com/watch?v=vXR9kqwpauY.

Participants will need be have Minecraft Java Edition which can be purchased at

https://minecraft.net/en-us/

for $26.95 and Minecraft Forge version 1.8.9 (free) from

https://files.minecraftforge.net/

. I would like those attending my hands-on session to be able to play the mod and then discuss their experience.

Google Drive link:

https://drive.google.com/drive/folders/0BxoAIzy9tsLbTkxUa1E0NzBicVE?usp=sharing

Original event record

## Impact and the Arts: Using Protest in Creative Expression

Wednesday August 2, 2017 4:00pm - 5:00pm EDT · Hands-on Demo · La Guardia Co-op Computer Lab

Credited speakers / moderators: Stepanov Sergey

Readout Algorithm in Elementary Music Education Kids in modern world should receive the most effective education they deserve. They are capable to perceive information faster, with cross-modal processing,activating all senses at once : visual perception, audio analyzers , neuromotor functions. https://www.linkedin.com/pulse/digital-key-initial-music-education-stepanov-sergey?trk=prof-post http://educationinjapan.wordpress.com/2011/02/04/considering-the-benefits-of-digital-music-grammar-in-a-music-educational-program/ NeuromusicGroup Reflection Ukraine Neuromusic for Kids

Original event record

## Activate, Create, Elevate: Arts and Media as a Catalyst for Social Change

Friday August 4, 2017 10:15am - 11:15am EDT · Hands-on Demo · Conference Space - 6th Floor

Credited speakers / moderators: Bruno Tagliasacchi Masia

Workshop about how silence can be used creatively in music for performance, composition and improvisation

Original event record

## The Positive Use of Music Therapy Improvisational Techniques for Learning in a General Music Classroom

Friday August 4, 2017 3:00pm - 5:00pm EDT · Hands-on Demo · Dolan Studio Live Room - 6th Floor

Credited speakers / moderators: Suah Chang

This session will be representing reflective research practices of my student teaching in a K-5 general music classroom. I will introduce the use of the Nordoff-Robbins approach to music therapy (NRMT), also known as creative music therapy, and its use of improvisation as applied in an elementary general music class. Theoretical and practical information about the application of such improvisational techniques will be discussed during the process that bodes positive growth and development.

Original event record

## Gaming Music Education

Friday August 4, 2017 4:00pm - 5:00pm EDT · Hands-on Demo · La Guardia Co-op Computer Lab

Credited speakers / moderators: Tamara Thies

Popular music education projects and curriculum continue to develop and expand across universities, yet pre-service teachers who experience these courses often perceive musical processes used in popular music making as irrelevant in more traditional mediums (e.g., band). The purpose of this presentation is to offer a project that cross-pollinates musical behaviors and processes between general music and instrumental methods courses using video game music composition. Using littleBits Synth Kits, pre-service teachers in an elementary general music course created scoring blocks—introduction, loop, transition, tag—and aligned these blocks with a student-chosen videogame. This foundation was then passed to pre-service teachers in a beginning instrumental methods course to compose and improvise acoustic layers indicative of beginning band students. Videos of

completed projects will be provided as examples. Additionally I will present a working curriculum for this videogame music project as well as offer student responses, modifications to the project, and implications for pre-service music educators and music education.

Original event record

## Liberation Drum Circles

Friday August 4, 2017 4:00pm - 5:00pm EDT · Hands-on Demo · Room 779 - Ed Bldg 7th Floor

Credited speakers / moderators: Martin Urbach

Liberation Drum Circles

engages

youth in social justice activism through community drumming and singing circles aimed to empower them in to bring change into their own communities. Through the process of being together, in rhythm, we will defend our human rights in the struggle for collective liberation.

Liberation Drum Circles

is equal parts community music school, peace and justice circle, fertile ground, and cultural group.

Our Five Tangibles: PLAYS

Percussion:

We believe in drumming in community as a way to build bridges amongst people, and heal the world.

Liberation:

We are committed to defending the human rights of the oppressed in the struggle for collective liberation.

Activism:

We recognize that we are the change makers the world needs and that activism is our duty.

Youth:

We recognize youth as an integral part of humanity. We celebrate, center and cherish youth.

Singing:

We are committed to singing for ourselves, for those who cannot sing, and for those who have been silenced.

Original event record

## Music for the People: An Ed Sullivan Fellows Benefit

Friday August 4, 2017 7:00pm - 9:00pm EDT · Performance Showcase · Loewe Theatre - Ground Floor

Credited speakers / moderators: Jamie Ehrenfeld

NYU Music Education is proud to co-host benefit concert Music for the People for our Ed Sullivan Fellows (ESF) Program. ESF is NYU's community arts mentorship lab for young musicians and supports creatives ages 14-23 in building music and industry skills to explore, develop, and launch their creative careers. Now in its second year, the Ed Sullivan Fellows Program is a joint project of the

NYU Music Experience Design Lab

(MusEDLab), the Program in Music Education, and

NYU Steinhardt School of Culture, Education, and Human Development

with the express purpose of serving the needs of young artists of color growing up in New York City.

Each Fellow enjoys personalized mentorship that supports and monitors their progress over the course of their time in the program, as well as unprecedented access to music industry resources at NYU and in NYC. Access is one of the main issues faced by young adults not currently enrolled in a four-year college due to attrition, financial constraint, and disconnect with career goals. Core Fellows are guided through arts-based entrepreneurial curriculum, and are supported through the college application, enrollment, and re-entry processes, keeping them on track to meet and surpass their professional goals.

This benefit concert will feature our original music by our Fellows alongside NYC hip-hop and Neo-Soul musicians

John Robinson

,

OSHUN

, and

Steff Reed

. Amadeus (music director for

Trey Songz

) and

Toni Blackman

(artist/producer/activist) will host the event scheduled to be held at the Frederick Loewe Theatre, 35 West 4th Street Friday, August 4, 2017, 7:00 PM-9:30 PM. Special guest appearance by the

Reverend Al Sharpton

speaking about diversity in higher education and music education!

http://tickets.nyu.edu/single/SelectSeating.aspx?p=6682

Original event record

## Opening Short Talks

Saturday August 5, 2017 12:00pm - 1:00pm EDT · Interactive Session · Spotify Headquarters (3rd Floor)

Credited speakers / moderators: Alex Ruthmann; Shay Ase; Bilingual Birdies; Adam Goldberg; Michela Ledwidge; Jamel Mims; Kate Stone; Augustina Warton

No session description survives in the public Sched record.

Original event record

## Global Passport: Teaching Young Children to Embrace Diversity Using Music

Saturday August 5, 2017 2:00pm - 3:00pm EDT · Workshop · Hunter (3rd Floor)

Credited speakers / moderators: Bilingual Birdies

Bilingual Birdies is a foreign language and live music program for preschool children up to 2nd grade. Each week over 2,000 children learn basic vocabulary through song, movement, and puppetry from outstanding bilingual musicians who've been trained in the Bilingual Birdies approach. The program began in 2007 in NYC and has expanded nationally to San Francisco and internationally in France and Kenya. Bilingual Birdies' goal is to embrace diversity and create a community of bilingual educators who are working to empower children through language and music. This workshop is geared towards early educators and will train participants on how to implement the universal language of music in the classroom to create a space where all diverse cultures are celebrated so that children will be more excited about learning!

Original event record

## AUTHENTIC CONNECTIONS: Connecting music, technology and everyday experience using Makey Makey and Scratch

Saturday August 5, 2017 2:00pm - 4:00pm EDT · Workshop · Good Times Bad Times (3rd Floor)

Credited speakers / moderators: Karioki Crosby

Make and program musical instruments! No experience needed. After watching a demonstration, participants will become rhythmic conductors, producing sample works that explore the versatility of physical computing for the sake of utilizing technology in the context of the humanities. Using compatible program interfaces, participants will be exposed to fun and collaborative approaches to harnessing their passion for sound art while acknowledging coding as a 21 century literacy skill set.

Original event record

## Interactive VR for Music

Saturday August 5, 2017 2:00pm - 4:00pm EDT · Workshop · Ride the Lightning (3rd Floor)

Credited speakers / moderators: Michela Ledwidge

No session description survives in the public Sched record.

Original event record

## The Living Remix Project, Sonic Portraits, Sample Universe! Oh my!

Saturday August 5, 2017 2:00pm - 4:00pm EDT · Workshop · Spotify 3rd Floor Main Space

Credited speakers / moderators: Aaron Lazansky-Olivas aka SpazeCraft One

(Pitching for a 2 hour interactive workshop) SpazeCraft shares his unique methodology & pedagogy which make up his catalog of interactive music production bringing a plethora of STEM to STEAM objectives, HOMAGO integration & real world applications working with unique software, peer mentorship & integrating holistic food awareness, diet & wellness.

Original event record

## Puzzlegram: Collaborative Music Making

Saturday August 5, 2017 3:00pm - 4:00pm EDT · Workshop · Hunter (3rd Floor)

Credited speakers / moderators: Sunny Choi; Kate Stone

Music can do amazing things to human emotions. Puzzlegram is a creative musical kit that allows people to experience collaborative music making using conductive ink print panels, built as an interactive activity tool for use in retirement home settings.

Original event record

## Connecting from the Periphery: Using Peripheral Devices to connect with iOS and Mac OS for Accessible Music Making

Saturday August 5, 2017 4:00pm - 6:00pm EDT · Workshop · Hunter (3rd Floor)

Credited speakers / moderators: Adam Goldberg

This interactive session will allow participants to explore various peripheral devices and how they can interact with iOS and Mac OS applications, including Logic Pro and its Environment. Device/app combinations will include the Leap Controller and Dr. Richard Boulanger's 'Muse' app; Dr. Benjamin Schogler's Skoog, and its companion app; Roli Lightpad Blocks, the Noise iOS app and Logic; and Neonext's Crystall - Ball. Presenter will guide and oversee participants in their interactive explorations throughout.

Original event record

## Soft-circuit Musical Interface Workshop

Saturday August 5, 2017 4:00pm - 6:00pm EDT · Workshop · Good Times Bad Times (3rd Floor)

Credited speakers / moderators: Antonius Wiriadjaja

No session description survives in the public Sched record.

Original event record

## MusED Hackathon Showcase

Saturday August 5, 2017 8:00pm - 10:00pm EDT · Performance Showcase · Spotify Headquarters (3rd Floor)

No session description survives in the public Sched record.

Original event record